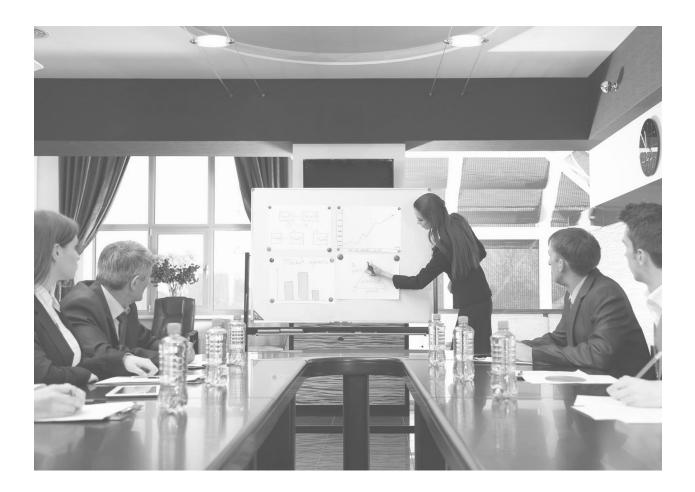


Training Catalogue 01/06/2020

KAÏNA-COM TRAINING CATALOGUE

iOS Development Course

Get familiar with iOS frameworks and APIs and will be able to build complex applications from scratch





Nos locaux KAÏNA-COM France LE CARRÉ HAUSSMANN II 6 Allée de la Connaissance 77 127 Lieusaint





E-mail info@kaina-com.fr



Site Internet www.kaina-com.fr



KMO006 – iOS Development Course

Reference	КМО006	
Experience	 ☑ Beginner ☑ Intermediate ☑ Advanced 	
Duration	Training Program: • 5 days	
Training Method	 I: i-learning, individual training (web-based training) V: v-learning, virtual class C: c-learning, classroom training KAÏNA-COM LE CARRÉ HAUSSMANN II, 6 Allée de la Connaissance 77127 Lieusaint - France 	
Price	2.526,50 € HT	
Prerequisite	Experience in development in at least one object oriented language (C++, java, etc). Or, C programming experience with basic understanding of the principles of object oriented programming (will be very briefly reviewed)	
Audience	This course is for developers who wish to create iPhone or iPad applications from scratch and have little or zero experience in iOS development.	













KMO006 - iOS Development Course, Continued

Objective This course comes to provide developers with no or little knowledge in iOS up to speed with iPhone and iPad applications development. Through this course we will get familiar with iOS frameworks and APIs and will be able to build complex applications from scratch utilizing navigations, animations, server communication, persistency and more.











KMO006 – iOS Development Course, Continued

Course Course Contents : Contents

Table 1: KMO006 – Cours Contents (Day#1)

Chapter	Description
Introduction	Introduction to iOS and Cocoa Touch
iOS Frameworks	overview
Tools introduction	Xcode and InterfaceBuilder
hands-on	Online building simple app –
	• Syntax
Objective-C	• usage
	best practice

Table 2: KMO006 – Cours Contents (Day#2)

Chapter	Description
Foundation Classes	• (NSDictionary, NSArray, NSMutable Array)
Memory Management	Alloc, release, auto release, ARC
Building User	UI Controls, Target-Action and MVC design pattern
Interface	Interface Builder, IBOutlets & IBActions Delegates











KM0006 - iOS Development Course, Continued

Course Contents, continued

Table 3: KMO006 – Cours Contents (Day#3)

Chapter	Description
UIView	 UIView Class – defining and using views in iOS Quartz Drawing – custom drawings
UITableView	 How to add a TableView Working with cached cells Customizing the table view Using built-in cell types Understanding accessory types Creating custom cells

Table 4: KMO006 – Cours Contents (Day#4)

Chapter	Description
Multiview	 Adding subviews to existing views
Multi view applications & Navigation	 Building Multi-View Applications with UI Navigation
types	 Building Multi-View Applications with Tab bar controller
	Working with Property list
Data	 Saving data to NSUserDefaults
Management	 Persistency using NSArchiver & NSUnarchiver











KMO006 - iOS Development Course, Continued

Course Contents, continued

Table 5: KMO006 – Cours Contents (Day#5)

Chapter	Description
Application states & appDelegate methods	 what happens when an app is in background
Connect your app to the internet	nsurl connection
Working with notification center	Working with notification center
Working with App Store	uploading new app and updates.Allowing testers to install an application
List of subjects we did not cover	• List of subjects we didn't cover
The End	SummaryQ&AEvaluation







