



Training Catalogue 01/06/2020

KAÏNA-COM TRAINING CATALOGUE

iPhone/iPAD Application Development

Develop iPhone/iPAD Applications













KMO005 - iPhone/iPAD Application Development

Reference	KMO005	
Experience	□ Beginner☑ Intermediate□ Advanced	
Duration	Training Program: • 5 days	
Training Method	I: i-learning, individual training (web-based training)	
	C: c-learning, classroom training	
	KAÏNA-COM	
	LE CARRÉ HAUSSMANN II,	
	6 Allée de la Connaissance	
	77127 Lieusaint - France	
Price	2.526,50 € HT	
Prerequisite	It is a mandatory that participants in this learning opportunity are familiar with:	
	C programming experience	
	 A basic understanding of the principles of object oriented programming is expected and will be very briefly reviewed. 	
Audience	This course is for developers who wish to create iPhone or iPad applications from scratch. Delegates should be proficient developers with a good knowledge of a modern, object oriented language such as Java, C++, C#, Ruby, or Python	
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Objective

At the end of this learning opportunity participant will:

- Be able to develop simple code in the Objective C language
- Be able to develop apps using the Apple SDK for iPhone, iPad and iPod Touch
- Be familiar with the application lifecycle, including how to upload apps to the Apple Appstore
- Be acquainted with iPhone tools XCode IDE, Interface Builder and Instruments & debugging techniques

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Course Contents

Course Contents:

Table 1: KMO005 - Cours Contents (Day#1)

Chapter	Description
Object Oriented quick overview	Object Oriented quick overview
Introduction to IS and Cocoa Touch	 Intro Syllabus History Frameworks Tools Online building simple app
Objective-C	Objective-C

Table 2: KMO005 - Cours Contents (Day#2)

Chapter	Description
Foundation Classes	(NSDictionary, NSArray, NSMutable Array)
Memory Management	Alloc, release, auto release, ARC
UI Controls, Target-Action and MVC design pattern	Interface Builder, storyboards, IBOutlets & IBActions Delegates
Views and Drawing, Animations	 Data display and user I/O Creating views. Views lifecycle Images, text Animation View swapping using Core Animation Supporting Interface rotation Auto resizing view Delegates

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Course Contents, continued

Table 3: KMO005 - Cours Contents (Day#3)

Chapter	Description
Tables Views table views delegates	 cached cells customizing table view built - in cell types accessory types custom cells
Multi view applications & Navigation types	Sub-views
Multi view applications & Navigation types – Cont	UI Navigation ControllerTab bar controller

Table 4: KMO005 - Cours Contents (Day#4)

Chapter	Description
Data	Property list
Data Management	NS User Defaults
	NSArchiver & NSUnarchiver
Video	MPMoviePlayer
Video	UIWebView
	Core Audio
Audio	System Sound API
	AVAudioPlayer

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Course Contents, continued

Table 5: KMO005 - Cours Contents (Day#5)

Chapter	Description
	quick HTTP
	Content
Web Services	Synchronous requests
	Asynchronous requestsNSURLConnection
Threads - GCD	- NSORECOMICCION
& Operations Queues	quick overview
Working with App Store	quick overview
Push Notifications	quick overview
	3-Axis Data
Accelerometer	Framework
	Debug
	Technoligy
Location	Framework
	Debug
	Gestures
	• Tap
Taps and	Touch
Touches	Responder Chain
	Multi Touch
	Responder notification
The End	• Q&A
THE ENG	Evaluation





