

Training Catalogue 21/05/2020

KAÏNA-COM TRAINING CATALOGUE

Fundamentals of Modern Technologies at Work

Introduction to the new world of work including: Artificial Intelligence, Augmented Reality, Virtual Reality, Robotics, Cybersecurity, ...











KBP006 – Fundamentals of the Technology World of Work

Reference	KBP006
Experience	☑ Beginner☑ Intermediate☐ Advanced
Duration	Training Program (100 Hs): • 23 x 4h each day
Training Method	 ☐ I: i-learning, individual training (web-based training) ☑ V: v-learning, virtual class ☐ C: c-learning, classroom training KAÏNA-COM LE CARRÉ HAUSSMANN II, 6 Allée de la Connaissance 77127 Lieusaint - France
Price	5.250,00 € HT
Prerequisite	None
Audience	Anyone
	Continued on next page









Objective

This course is the most focused in the market for introduction to the new world of work.

With interactive tutorials which allows each participant to learn within their own rhythm, backed up by our mentors which will support, demonstrate and enrich during study.

Each topic has both theoretical and practical experimentation, so participants can get experience, which will make studying more effective.

We have added a special hardware-kit that goes with the syllabus. Our 23-meetings course includes the following topics:

- Artificial Intelligence,
- · Augmented Reality,
- Virtual Reality,
- · Robotics,
- Cyber,
- · Programming,
- · Cellular,
- 3D-Printing
- Library-Science.









Course Contents

Course Contents:

Table 1: KBP006 - Course Contents - Al

Chapter	Description
	Introduction to AI (what & why)
	Algorithmics and differentially between AI based and non AI based programs.
	Basic AI engine
1	Basic concepts in AI: API
	- API - Server
	- Cloud
	System Structure
	How does face recognition work? Parameters Challenges
	Assembly:
	Connecting camera and computer
2	Using the software
	 Connecting to the cloud
	Practical activation:
	- Filming
	Uploading to the cloud Identification in directors
	 Identification indicator











Course Contents, continued

Table 2: KBP006 - Course Contents - AR & VR

Chapter	Description
	Itroduction to AR & VR
	Differences between AR & VR
1	Practical work with AR platform
	 Development of a basic character
	Development of a complex character
	Basic Exporting of characters
	Experiencing practical application usage
2	Basic transplantation of character
_	 Complex transplantation of a complex character in AR
	Experiencing a game in VR









Course Contents,	Tak	ole 3: KBP006 - Course Contents - Robotics
continued	Chapter	Description
	1	 Arduino software and hardware Project build and components Code & "Bricking" Led Matrix programming Basic building of components: Engines Wheels Controller Arduino
	2	 Writing basic movement code Ultrasonic sensors Connecting the sensor to the robot Basic programming using Arduino Practical – Inputs and Outputs of sensor Ranging and Radar Connecting the robot to the App, Practical activation









Course Contents, continued

Table 4: KBP006 - Course Contents - Cyber

Chanter	Description
Chapter	Description
1	 Open Systems Interconnection model (OSI – 7 Layers Model)
_	Introduction to Cyber Security
	Practical experimentation of Network Mapping
	Packet Analyzers
2	Wireshark
	Analyzing basic information
	Pen Testing
	Fundamentals of Cyber Warfare
3	Cyber Security forums and communities
	Practical designing Cyber Security in a complex system
	Introduction to Cyber Security
	Hacking History
	Cyber Attacks Trends
4	External and Internal threats
	Hackers Types
	Threats and attacks
	Security Criteria's
	Threat Taxonomy Models summary









Course Contents, continued

Chapter	Description
	Basics of Security Management
	Security Layers
	Defending concept according OSI Layers
	Security modules and functionalities
	NAT- Network Address Translation
	Firewalls Types
	Network Access Control (NAC)
	IDS and IPS
4	Encryption protocols: IPSec, TLS and SRTP
·	Replay Attacks Protection
	Server Hardening
	TCP/IP vulnerabilities
	Network Layer (IP) services – 3rd Layer
	IP Header Structure
	MTU and Fragmentation process
	IP Addressing – issues and solutions
	– - ARP, DHCP, NAT
	Transportation Layers: TCP, UDP, SCTP









Course Contents, continued

Chapter	Description
	Introduction to Cryptography
	Public and Private keys
	Symmetric and Asymmetric encryption keys
	DES and Triple DES
	AES and RSA methods
	MiTM challenge and confidentiality solutions
	What is TLS
	What is IPsec
	 Applications over TLS and IPsec
	Inspection and interception Tool – Hands-on
5	Introduction to Wireshark
	Getting Started
	Capturing Packets
	Color Coding
	• Sessions Filtering methods• Inspecting Packets
	 Network Topology studying
	 MAC Addresses and manufacturers
	3rd layer and IP Addresses analysis
	Open ports at 4th Layer Analysis
	Call flow analysis
	Traffic analysis and eavesdropping
	Live capture and real-time interception









Course Contents, continued

Chapter	Description
	Firewall
	PFF, Proxy GW, Stateful Inspection
	Management menu
	Rules and policy
	IPTables Firewall
	What is IPTables?
	Chains and Chain Policy
	Creating Rules and Rules Examples
	Connection States
	User Defined Chains
6	Logging Events/Packets
	Advanced Examples
	Managing IPTables Firewall
	Network and Vulnerabilities Scanning
	Basic Scanning Techniques
	Discovery Option
	Operation System Detection
	Nmap Script Engine
	Nmap GUI
	Vulnerabilities Information Sources
	Vulnerabilities Scanners











Course Contents, continued

Chapter	Description	
	Kali Linux	
	What is Kali Linux?	
	Some Kali Facts	
	Installing Kali Linux	
	Tools Categories	
	Kali Desktop	
	Kali Top Tools	
	 Kali Linux Alternatives Network Scanning - Hands-on Session 	
-	 NMAP - Networks Scanning for Topology analysis and network Mapping 	
7	 OpenVAS for vulnerabilities scanning and analysis 	
	Services inspection – Hands-on	
	Numbers Harvesting	
	Conferences eavesdropping	
	Password capture	
	Firewall - Hands-on Session	
	FW Rules setting	
	Denial of Service and DDoS attacks	
	Port scanning and vulnerabilities	
	Blocking scenario	









Course Contents, continued

Chapter	Description
	Certificates and Authentication process
	Certificates and X.509 ITU-T Standard
	HTTP digest authentication
	Authentication scheme for a trusted domain
	Authentication Challenges
	Penetration Testing
	What is Penetration Testing?
8	Reasons for Pen Testing
0	Hackers and Pen Testing
	Vulnerabilities
	What do we test?
	Pen Testing Phases
	Types of Testing
	Areas of Penetration Tests
	References
	Network Penetration - Hands-on Session









Course Contents, continued

Chapter	Description	
	Wireless Network penetration- Hands-on Session	
	John the Ripper/Crunch	
	Brute-force search	
	Brute-force attack	
	Password cracking/ WPA2 crack	
	Security Summary	
	Policy enforcement	
	Organization Security personal and hierarchic	
9	• Chief Information Security Officer – CISO• Penetration Tester / Hacker	
	Forensics	
	Information Security Administrator: ISAD	
	Information Security Auditor	
	Application Development Security Expert	
	InfoSec Systems Project Manager	
	InfoSec Incident Expert	
	Physical InfoSec Expert	
	Behavior Analysis Expert and To-Do-List	









Course Contents, continued

Table 5: KBP006 - Course Contents - Programming

Chapter	Description
	Fundamentals of programming languages
1	Practical design of basic HTML page
	Basic design using CSS
	Introduction to Java Script
2	Practical experimentation with JS scripting
	Manipulations and changing of code
	Introduction to Python programming language
	Working environment
2	Variables
3	Conditions
	• Loops
	Strings & Lists









Course Contents, continued

Table 6: KBP006 - Course Contents - Cellular

Chapter	Description
1	Cellular network structure
	IMEI, Sim numbers
	Network mapping and weaknesses
	Cellular network fraud
2	Cellular device structure
	 Practical experimentation of assembly and dis- assembly of a cellular device
	Guide to choosing the device the best suits your needs
	 Assemble a hardware kit for a device, balancing the different needs

Table 7: KBP006 - Course Contents - Library Science

Chapter	Description
1	Structured databases
	Search engines
	Retrieve & Detect skills
	Business data
	Social networks
	Geographical knowledge









Course Contents, continued

Table 8: KBP006 - Course Contents - 3D Print

Chapter	Description
1	Introduction to 3D Printing
	Technological principles
	Various printer types
	Basic tools
	"Grinning" models
	Practical use of 'Tinkercad' design tool
2	 Managing a project in 3D printing, end to end + preparation for print
The End	• Q&A
	Couse's Evaluation





